

# Yutong (Tong) Cheng

2D Animator | Motion Designer | Storyboard Artist  
Jersey City, NJ | yeveucheng@gmail.com | 929-691-8529 | ychengart.com

## Education

<b>School of Visual Arts</b>	2025/05
<b>Master of Fine Arts:</b> Computer Arts	New York, NY, USA
<b>Communication University of China</b>	2022/06
<b>Bachelor of Engineering:</b> Telecommunication Engineering	Beijing, China

## Work Experience

<b>Director of individual 2D animation project</b>	2024/10 – 2025/05
<b>Director in Thesis Project: “An InterView”</b>	New York, NY, USA
<ul style="list-style-type: none"><li>• Directing 3-minute 2D animation with TVPaint, Premiere Pro and After Effects.</li><li>• Creating script, storyboard, animatic, final animation.</li></ul>	
<b>Freelance Animation Contributor</b>	2023/04 – Present
<b>Various Projects</b>	Beijing, China & New York, NY, USA
<ul style="list-style-type: none"><li>• Assisted in coloring for project “Human Fossil” using TVPaint and After Effects.</li><li>• Contributed cleanup and coloring for project “Under the Blackhole” using Clip Studio Paint.</li></ul>	
<b>Video Editing Intern</b>	2023/04 – 2023/07
<b>Editing promotional videos in Legend Media</b>	Beijing, China
<ul style="list-style-type: none"><li>• Edited interview footage in documentary production using Final Cut Pro.</li><li>• Managed and organized external hard drives’ project files.</li><li>• Created subtitles for videos using Final Cut Pro in documentary projects.</li></ul>	

## Extracurricular Experience

<b>Information and Communication Engineering Student Association</b>	2018/10 – 2021/06
<b>Director of Department of Publicity</b>	Beijing, China
<ul style="list-style-type: none"><li>• Communicated with teachers and superiors, coordinated student association initiatives.</li><li>• Managed and directed team members.</li><li>• Designed the school mascot, posters and online promotional graphics.</li><li>• Supervised social media management.</li></ul>	
<b>“Experience Sony” Industry Practice Program – Sony China &amp; CUC</b>	2021/07
<b>Selected Participant</b>	Beijing, China
<ul style="list-style-type: none"><li>• Participated in lectures, hands-on training, and industry visits (CCTV, BTV, Tencent).</li><li>• Gained practical knowledge of UHD/4K camera operation, IP live production systems, and professional color grading workflows.</li><li>• Collaborated in group projects and presented findings as part of program completion.</li></ul>	

## Skills

- **Software:** After Effects, Adobe Illustrator, Cinema 4D, Figma, Storyboard Pro, Unreal Engine, Premiere Pro, Final Cut Pro, TVPaint, Clip Studio Paint, Procreate, Photoshop
- **Technical Skills:** Motion Graphics, 2D Animation, Storyboarding, Basic programming (Python, C++, HTML/CSS, JavaScript)
- **Language:** English (fluent), Mandarin (native)